

Snooping Online Form Choice Privacy in Video Calls

Steven Seiden, Long Huang, Chen Wang



Department of Computer Science, Louisiana State University, Baton Rouge, LA 70803 USA
sseide3@lsu.edu, lhuang45@lsu.edu, chenwang1@lsu.edu



Motivation

- ❖ Since the pandemic, **online conference calls** have become extremely popular
- ❖ People are often **multitasking** while on conference calls
- ❖ e.g., a professor might ask students to fill out a survey while in class
- ❖ We are exploring if an attacker can **decipher a person's answers when voting in an online poll** while simultaneously in a conference call

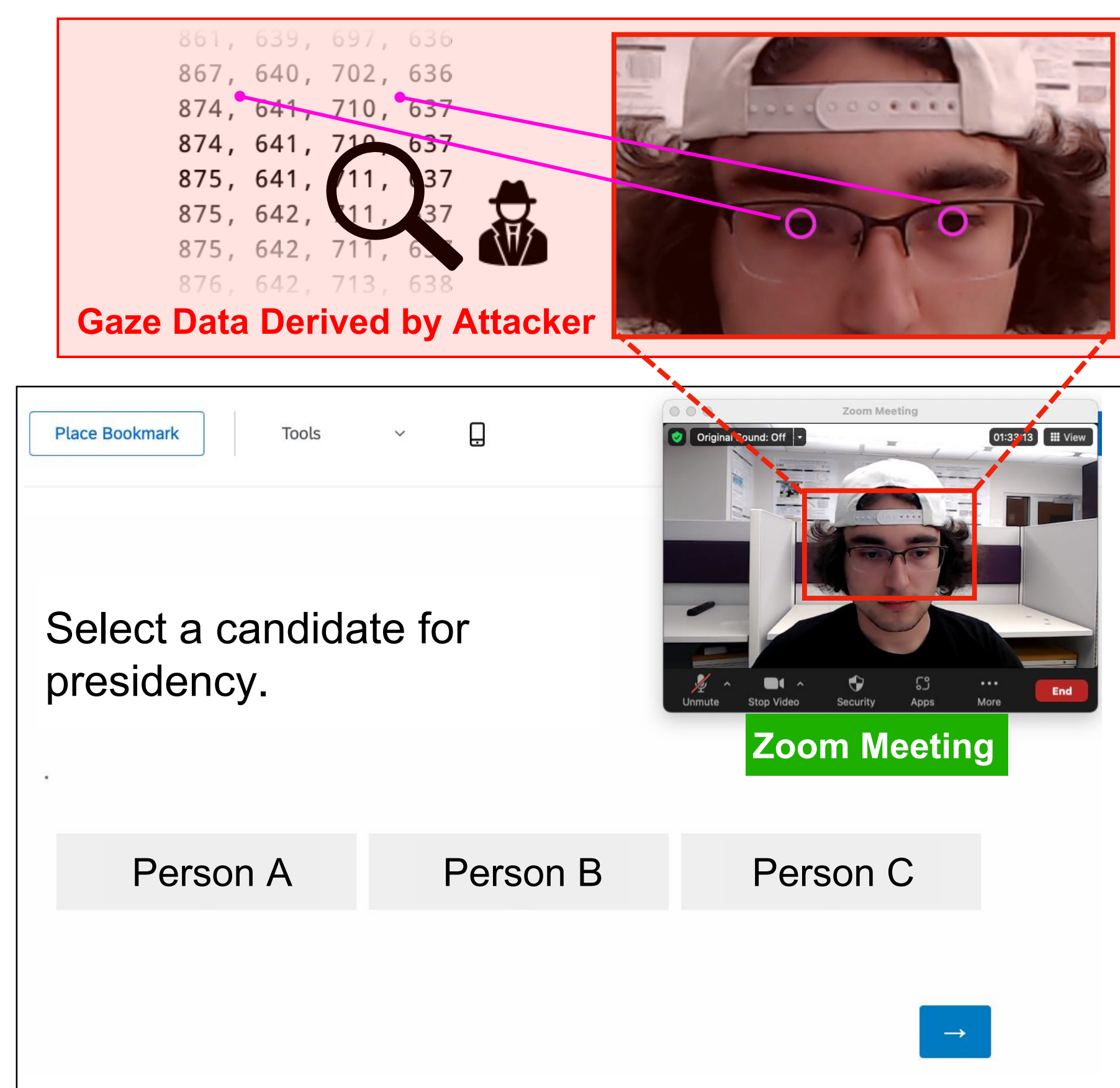


Microsoft Teams



by CISCO

Basic Idea



- ❖ **Attempting the attack:**
 - Complete the attack using the user's webcam footage
 - Track the user's eye gaze position
 - Attempt to derive the position of the screen in which the user is gazing

System Overview

Video Input From The User's Webcam



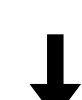
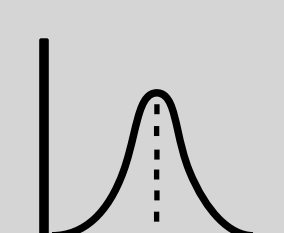
Pupil Location Extraction

- The user's web camera is analyzed by media pipe
- The location of the user's pupils within each video frame is recorded as a series of coordinates



Online Form Choice Derivation

- Features are derived from coordinates
- These features are fed into a linear regression model for model training
- The model can differentiate between different answer choices being selected based on a series of coordinates



Online Form Privacy Revealed ✓

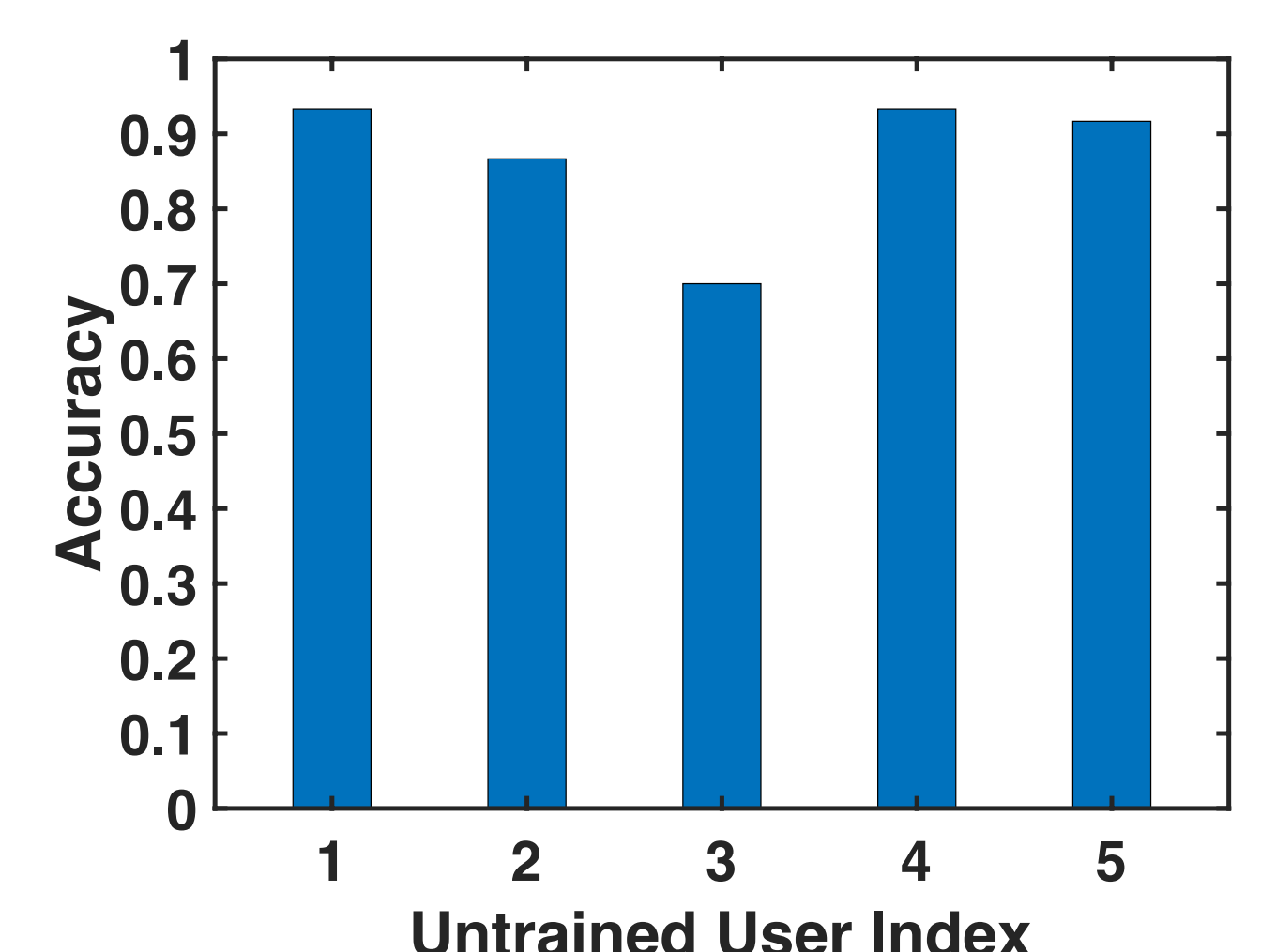
Online Form Choice Inference Algorithm

- ❖ Many algorithms for eye tracking through a standard web camera are inaccurate or require user training
- ❖ After experimenting with several algorithms, we selected Google's Mediapipe
- ❖ This algorithm allows a real-time video feed to be analyzed
- ❖ The location of the user's pupils from within the video feed is exported as a series of coordinates

Preliminary Experiments & Results

- ❖ **Experiment Setup:**
 - The user is asked to fill out an online poll while their video camera is on
 - The video feed is analyzed in real time by Mediapipe
 - Mediapipe uses facial recognition to find the user's pupils within the video feed
 - The algorithm outputs a series of gaze coordinates that can be used to estimate where on the screen user is gazing
- ❖ **Data Analysis:**
 - Using MATLAB for data interpretation
 - Eye motion features are extracted to capture the user's eye behaviors of making different answer choices
 - Extracted features fed into a Support Vector Machine-based algorithm
 - The user's choices can then be inferred based on their eye gaze data

	Predicted Choice		
	A	B	C
A	0.86	0.10	0.04
B	0.04	0.86	0.10
C	0.02	0.02	0.96



- ❖ **Experiment Results:**
 - We can infer the online form choices with an overall 89.3% accuracy
 - Inferring accuracies for choice A, B, and C are 86%, 86%, and 96%
 - We can observe our system achieves accuracies of 93.3%, 86.7%, 70%, 93.3%, and 91.7% when excluding one user for training and testing their data against our model

Preliminary Conclusion

- ❖ Analysis of eye gazing patterns thus far has proved to be very accurate
- ❖ Based on the location of the next button on the screen, we can see which answer the user selects prior to moving to the next question
- ❖ We are currently analyzing other algorithms to attempt to improve our results